Learning Agile: Understanding Scrum, XP, Lean, and Kanban By Andrew Stellman Learning agileview Это драматически повысит ваши шансы на успех в деле внедрения гибких методологий и вывода их на максимальную производительность. Learning agile andrew stellman pdf He has over two decades of professional experience building software and has architected large-scale real-time back end systems managed large international software teams been a Vice President at a major investment bank and consulted for companies schools and corporations including Microsoft the National Bureau of Economic Research Bank of America Notre Dame and MIT. Learning agility competency examples She's worked with teams of excellent developers and testers to tackle tough technical problems and focused her career on finding and fixing the habitual process issues that crop up along the way. Learning agilex biolabs That problem can be summed up in a single question: How do you deliver a valuable product to your customer even if they can't tell you what they really want or need? One answer is the bundle of practices and principles known as agile. Learning agile reddit How will we approach our task? Well we're actually going to do it in the worst possible way because this isn't the kind of company that's exploring new ways of building software. **Learning agilent** So there's the answer to the guestion we asked earlier - what we should have done is put our software into the customers' hands so they could actually use it and give us feedback. **Is agile easy to learn** Worse the person telling you to change course is the same person who put you on that path in the first place! They told you to build one thing and now that you've built half of it they're telling you to do something else. Learning agile project management Start by asking yourself these two questions: First did your customer deliberately send you down the wrong path? Probably not right? And second how did they feel when they realized they screwed up and cost you months of work? Chances are they were pretty embarrassed. Learning agile project management 1449331920 Ця книга розповідає про найпопулярніші agile-підходах - Scrum XP (екстремальне програмування) Lean (бережливе програмування) і Канбан. Learning agile ebook pdf Вона познайомить вас з методами які працюють в повсякденному житті а також з базовими цінностями і принципами які допоможуть вашій команді повністю змінити свій підхід до роботи над проектами. Book Learning agile methodology A головне ви зрозумієте як перетворити групу співробітників що додають в свою роботу Aqile в справжню команду яка дійсно покращує спосіб створення продукту і домагається видатних результатів. Learning agilex xml 1449331920 В ситуации когда в компании уже в каком-то виде присутствуют гибкие методологии Agile очень часто отождествляют со скрамом. Agile learning pathway Предоставляет большое количество тематической литературы в конце каждой главы ключевые моменты практики как для менеджеров 15628. Learning agilex xml По закону Литтла при стабильной системе производства для всех рабочих элементов чему будет равно среднее время производства W (WIP-лимит)? 392 39391. Learning agile software development I liked the following topics/ideas:- The importance of agile values and principles in achieving astonished results- We can still see agile better-than-nothing results if we follow practices only without having the mindset behind them- Coaching tips everywhere in the book- Kanban methods for process improvement. The authors story-telling style of writing I think the book will deserve 5 stars if it contains a section/chapter about agile criticism. Learning agility the impact on recruitment and retention With this book you'll learn: Values that effective software teams possessThe methodologies that embody those valuesThe practices that make up those methodologiesAnd principles that help you bring those values methodologies and practices to your team and your company Learning Agile: Understanding Scrum XP Lean and Kanban.

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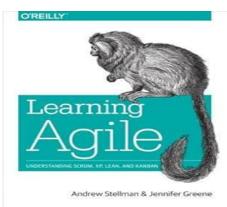
Learning Agile (2015) is a no-nonsense guide to an often misunderstood concept – agile. **Learning agileview** The reason for that misunderstanding is simple: all too often agile is bandied about as a

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Agile learning model

26652. Что такое платформенная ловушка? 26953. Что такое рефакторинг кода? 27655. Что такое технический долг? 27856. Что такое временной запас? 27857. Что такое система быстрых неудач? 28159. Перечисли все практики XP? 29264. Что такое интеграционные тесты? 29766. Ценности Lean? 31368. 2 инструмента внутренней целостности? 33575. Цель теории «массового обслуживания»? 34380. Что такое «wip-diagrams(work in progress)"? 34581.---An introduction to agile.Customers don't always know what they want – or need."Of course Ford gave them cars. But imagine if he hadn't. Years would have been wasted trying to satisfy that demand. His product would have been dead on arrival. But we'll be looking at the same problem. To do that we'll follow a project from start to finish.---You can't design good software in a vacuum. Let's talk about e-book readers for a second. It's easy to see why they're so popular. Even better every text is responsive to you the reader. In short this is great software. It's well designed. Convenient. Intuitive. It satisfies every stakeholder. The first e-book readers didn't do all these things though. Let's go back in time." So let's see how things play out. The hardware team has already made a prototype. What that means is that projects are front-loaded. All the product requirements are defined at the outset.

As we said leaders lead and followers follow. So what's in the specification? In a word everything. This e-book reader is going to be revolutionary. It's going to have tons of features. It'll capture market statistics for publishers. And it's all going to be ready in 18 months. Fast-forward a year and a half. Everyone's happy. . and it flops. Hard. No one buys it. Here's where we went wrong: we were unresponsive. There were no adjustments. We weren't flexible. Our project in short wasn't iterative. An iterative design process doesn't take place in a vacuum. At that point the cycle restarts. To iterate after all means "to perform repeatedly." This feedback loop is at the heart of agile processes. It's the same with agile in software design. So there's the first principle of agile. Now let's break that principle down even further. Even the hardest working teams miss important details. As developers we're entirely dependent on their feedback. That's why we need to release software early. By actually using a product they can clarify their needs.---Embracing change is all about adopting the right mindset. In practice it's usually a painful and unpleasant experience. You've made the difficult decisions. You know what you're building. You know what your customers expect. Your workflow is established. It's not plain sailing exactly but you're making progress. That all that planning and work was for nothing. That you have to circle back and start again. It's demoralizing disrespectful even. No wonder you get defensive and resist making changes. Understandable? Sure. Helpful? Not at all. But it can be illuminating. Your client's timeline is delayed now too. In other words this is frustrating for everyone.---Iterative processes keep you in touch with your customers.OK let's go back to where we started. First let's remind ourselves why that reader flopped. This time the project is going to be agile. That's the focus for the team's next sprint. For example maybe that internet storefront doesn't make sense. And that's the why of agile. The first is responsiveness. Agile processes are all about feedback. Every project will require ad-hoc fixes changes and redesigns. 1449331920 "Learning Agile" was an awesome book. This was not your serious "animal series" O'Reilly book. Interesting seeing those two reversed. But there was enough context for it to be obvious. And I do. It is an excellent introduction into Agile for beginners. I'd recommend you to read it in English. 1449331920 Read about half of it selectively. Good stuff. Каким подходом является scrum? 14829. Что такое итеративная разработка? 148 15630. Что такое критерии удовлетворённости? 17434. Что такое читерский клудж? 25951. Что значит системное мышление? 37084. Кто разработал Канбан? 37386. Что такое WIP-limit? 38287. Что такое поток? 38888. Отличие CFD от WIP диаграммы? 389 39090